# Year 3- DT Term 2: Textiles - 2-D shape to 3D product



Curriculum Key Question: How can I look after myself and others? Topic: What is Light?

What should I already know?

#### Templates and joining techniques

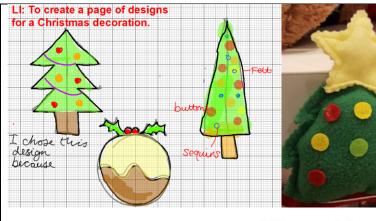
Cut and join fabric using basic ٠ sewing techniques Add decoration using glue.

Skills I will develop:

#### 2D shape to 3D product

Develop ideas through the analysis of existing products

- Measure, tape or pin, cut and ٠ join fabric with some accuracy
- Use embroidery stitches e.g., ٠ cross stitch
- Add embellishments using ٠ glue/ stitches
- Select tools and techniques for ٠ making the product
- Work safely and appropriately ٠ with a range of simple tools
- Think about ideas and change . things if necessary, to improve the end result
- Evaluate their product against ٠ original design criteria e.g., how well it meets the intended purpose.

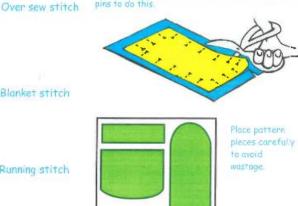


Blanket stitch

Running stitch

### Cutting out techniques

Ensure template is secured to fabric to allow for accuracy. Double sided tape can be used insteac of pins to do this.



### Key Vocabulary (including definition)

Applique- means 'applied'- describes method of stitching/gluing patches onto fabric to provide decoration.

Pattern/ template- a shape drawn to exact shape and size and used to assist cutting out/

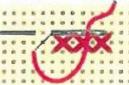
Seam- a line of stitching that joins pieces of fabric together.

Aesthetics- the way in whicj the product looks with the nature and expression of beauty.

Annotated sketch- a detailed sketch that is labelled.

Embellishments- a decorative detail or feature

## **Decorative Techniques**



Embroidery stitches. e.q. cross-stitch



Appliqué by gluing or stitching