Year 5 - Term 5 and 6

3 D Modelling - Sculpture



Curriculum Key Question: How can I express myself?
Topic: Were the Vikings

vicious?

Art

What should I already know?

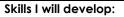
Develop clay skills:

Make a pot and explore techniques for decorating.

Make slip to join pieces. Secure work to continue later.

Use Modroc over a card base to construct a 3D form.

Work in a safe, organised way.



Model clay over an armature: e.g., to make a dragon head.

Adapt work and explain why.

Gain more confidence in carving and shaping.

Work in a safe, organised way, caring for equipment









Constantin Brancusi







Jean Arp







Key Vocabulary (including definition)

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Sculpture	A 3D model to represent a real object or an
	abstract form
Slab	A flat piece of clay or dough created using a
	rolling pin or by squashing with a flat object.
Coiling	A method used to create pottery.
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Score and	A method of joining two pieces of clay
slip	together.
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Score	To incise marks onto the surface of two
	pieces of clay before joining, often with slip
Slip	wet clay used to fasten pieces of clay
	together
Mould	To form a shapeable material such as play-
	dough or clay into a certain figure or 3D
	object.
Crosshatch	A method of making a rough patch of clay
	(by cutting grooves in it) that will then join
	more securely to another piece of clay.
Knead	To squeeze, push and pull clay or dough
	using your hands in order to soften it and
	make it easier to shape.
Incise	To cut a mark into a surface pinch to use
	your fingers to pinch and poke clay into any
	form.
Wedging	To get air bubbles out of your clay by
	pushing and compressing your clay on the
	table
Abstract	shape that is created that does not
form	represent anything real.