



Art

What should I already know?

Develop clay skills:

Make a pot and explore techniques for decorating.

Make slip to join pieces. Secure work to continue later.

Use Modroc over a card base to construct a 3D form.

Work in a safe, organised way.

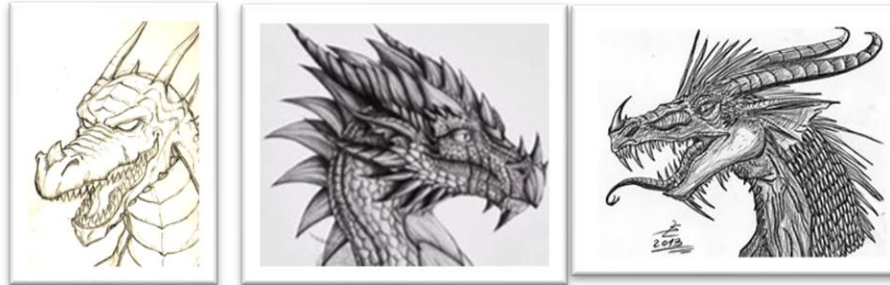
Skills I will develop:

Model clay over an armature: e.g., to make a dragon head.

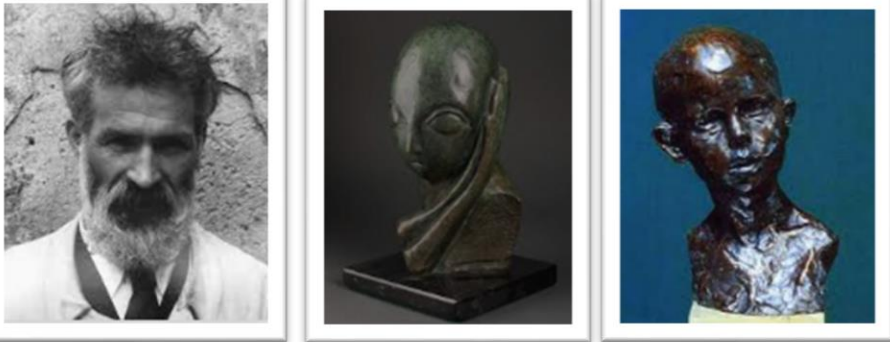
Adapt work and explain why.

Gain more confidence in carving and shaping.

Work in a safe, organised way, caring for equipment



Constantin Brancusi



Jean Arp



Key Vocabulary (including definition)

Sculpture	A 3D model to represent a real object or an abstract form
Slab	A flat piece of clay or dough created using a rolling pin or by squashing with a flat object.
Coiling	A method used to create pottery.
Score and slip	A method of joining two pieces of clay together.
Score	To incise marks onto the surface of two pieces of clay before joining, often with slip
Slip	wet clay used to fasten pieces of clay together
Mould	To form a shapeable material such as play-dough or clay into a certain figure or 3D object.
Crosshatch	A method of making a rough patch of clay (by cutting grooves in it) that will then join more securely to another piece of clay.
Knead	To squeeze, push and pull clay or dough using your hands in order to soften it and make it easier to shape.
Incise	To cut a mark into a surface pinch to use your fingers to pinch and poke clay into any form.
Wedging	To get air bubbles out of your clay by pushing and compressing your clay on the table
Abstract form	shape that is created that does not represent anything real.